



FOOTBALL REGULATION

Last Update: 04.05.2025

1. Organization

- a. The Sports Department of the 22nd Maccabiah will be responsible for the Football competitions of the 22nd Maccabiah.
- b. The Football competitions shall be subject to the Football Rules and Regulations of the F.I.F.A., and the English text will be binding.
- c. Participation in the competition is open to any athlete who is in possession of a Participant Card, issued by the Organizing Committee of the 22nd Maccabiah and registered to the Football competitions.
- d. Each team must bring two sets of game shirts in different colors to each game.

2. Teams

- a. Each country may enter one team only for each of the following Football categories:
 - 1) Open Male
 - 2) Open Female
 - 3) Masters 35+ Male
 - 4) Masters 35+ Female
 - 5) Masters 45+ Male
 - 6) Masters 55+ MaleEach country – except Israel – may enter two team only for each Football category:
 - 1) U16 Boys (2009-2010)
 - 2) U16 Girls (2009-2010)
 - 3) U18 Boys (2007-2008)
 - 4) U18 Girls (2007-2008)
- b. Each team may register up to 22 players. Each Masters 55+ team shall consist of no less than 18 players.
- c. Prior to each game, a list containing the names of all eligible players, and which designates the starting 11 players, shall be submitted to the appropriate official. Any player on a team's roster, subject to game eligibility (i.e., discipline sanction, red card, etc.), may play in each game and sit on the team bench.
- d. In addition to eligible players, a maximum of three (3) registered coaches for the participating team in the game and a maximum of two (2) medical personnel are allowed to sit on the bench during the game.
- e. Substitutions:
 - 1) In the Open category, a maximum of 6 substitutions during the game will be permitted. There will be 3 substitution windows during the game plus a half time substitution window. If the game goes to extra time, 1 additional substitution will be permitted and there will also be 1 additional substitution window during the extra time.
 - 2) In U16, U18 and all Masters divisions, unlimited rolling substitution of players during each entire game is permitted.



- 3) A “fast-substitution” system should be implemented for the Masters 55+ division, so there is no need to stop the game each time a team makes substitutions.
- 4) Substitutions will be made only from the midline of the pitch.

3. **Venues and Kick-Off Times**

The Sport Department of the 22nd Maccabiah will determine the venues and kick-off times of the Football competitions and teams will be notified accordingly. Limited number of games, early morning schedule and a day-off between games is advisable for Master 55+.

4. **Game Ball**

- a. Balls must comply with the IFAB rules of the Game and must bear one of the following: FIFA Quality PRO, FIFA Quality, IMS – INTERNATIONAL MATCH STANDARD.
- b. The Sports Department is authorized to change the brand name of balls, if necessary, teams will be informed accordingly, and these decisions will be final.

5. **Discipline**

Players will automatically be suspended as follows (no appeal will be allowed):

- a. Receiving a second yellow card in the same match: the next game.
 - b. Accumulation of 3 yellow cards received in different matches: the next game.
 - c. Receiving a direct red card in a match: the next 2 games, except in the following cases, where the suspension will be only for the next game:
 - 1) Denying the opposition, a goal scoring opportunity by deliberately handling the ball.
 - 2) Denying an obvious goal scoring opportunity to an opponent moving towards the player's goal by an offence punishable by a free kick or a penalty kick.
 - d. Being reported by the referee for misconduct after the match: the next 2 games.
- REMARK:** A player who has been sent off from the pitch must leave the vicinity of the field of play and the technical area and may not sit on the bench.
- e. The number of yellow cards accumulated during the group stage will be reset before the beginning of the knockout matches.

6. **System of Competition**

SYSTEM A: With the participation of up to 3 teams:

- a. The competitions will be played on a league basis of a double round robin. The winner of each game will be awarded three points, the loser no points and in case of a draw, each team will be awarded one point.
- b. The ranking shall be determined as follows:
 - 1) Greater number of points obtained.
 - 2) Goal difference in all matches.
 - 3) A greater number of goals scored in all matches.
- c. If two or more teams are tied based on the above three criteria, their place shall be determined as follows:
 - 1) Greater number of points obtained in the matches played between the tied teams.
 - 2) Goal difference resulting from the matches between the tied teams.
 - 3) Greater number of goals scored in the matches between the tied teams.



4) Lots of drawings by the Sports Department.

- d. The first two teams in the league will compete for the title: "22nd Maccabiah Champion".

SYSTEM B: With the participation of up to 4-5 teams:

- a. The competitions will be played on a league basis of a single round robin.
- b. Teams will be ranked according to their achievements, as described in SYSTEM A (a + b + c).
- c. The semi-final games will be played on the Cross system, i.e., the team placed 1st plays against the team placed 4th and the team placed 2nd will play against the team placed 3rd.
- d. The two winning teams in the Semi-Finals will play in the Final game for 1st and 2nd places, and the two losing teams in the semi-finals will play for 3rd and 4th places.

SYSTEM C: With the participation of up to 6-7 teams:

- a. The competitions will be played on a league basis of a single round robin.
- b. Teams will be ranked according to their achievements, as described in SYSTEM A (a + b + c).
- c. The first two teams in the league will compete for the title: "22nd Maccabiah Champion".
- d. The teams in places 3 and 4 will compete for the bronze medal.
- e. The teams in places 5 and 6 will compete for 5th place.
- f. No team shall play more than 3 games in consecutive days.

SYSTEM D: With the participation of 8-11 teams:

- a. The teams will be divided into 2 groups: The first team in the 21st Maccabiah will head group A. The second team in the 21st Maccabiah will head group B.
- b. The teams placed third and fourth in the 21st Maccabiah will be drawn for second place in the groups. All the other teams will be placed in the groups by a draw.

REMARK: If any of the top four (4) seeded teams (according to standings of the 21st Maccabiah) do not participate in the relevant competition at the 22nd Maccabiah, then the vacancy or vacancies will be filled first by moving up the participating seeded teams and then the remaining vacancies of the top four seeded placements will be filled, in order, in accordance with the final standings at the 21st Maccabiah up to 8th place. Should there still be any vacancies, the places will be filled by a draw among the remaining teams in the competition. The rest of the teams will be seeded into the groups by a draw.

- c. In the event that after the draw, one or more teams will not appear and a situation arises whereby a group is short of two teams, the team drawn last in the bigger group will be moved from one group to the other.
- d. Competitions will be played on a league basis of a single round robin in each group. Teams will be ranked in their groups according to their achievements, as described in SYSTEM A (a + b + c).
- e. The semi-final games will be played on the Cross system, i.e., the team placed first in Group A will play against the team placed second in Group B and the team placed second in Group A will play against the team placed first in Group B.
- f. The two winning teams in the Semi-Finals will play in the Final game for 1st and 2nd places, and the two losing teams in the semi-finals will play for 3rd and 4th places.
- g. Teams placed 3rd and 4th in each group will play on the same system for places 5-8.

SYSTEM E: With the participation of 12-15 teams:

- a. The teams will be divided into 3 groups. Groups A, B and C will consist of 4 or 5 teams each.





- b. The first team in the 21st Maccabiah will head Group A. The second team in the 21st Maccabiah will head Group B. The third team in the 21st Maccabiah will head Group C.
- c. The teams placed fourth to sixth in the 21st Maccabiah will be placed for second place in the groups, in reverse order (6th to Group A, 5th to Group B and 4th to Group C). All the other teams will be drawn in the groups.

REMARK: If any of the top six (6) seeded teams (according to standings at the 21st Maccabiah) do not participate in the relevant competition at the 22nd Maccabiah, then the vacancy or vacancies will be filled first by moving up the participating seeded teams and then the remaining vacancies of the top six seeded placements will be filled, in order, in accordance with the final standings at the 21st Maccabiah up to 8th place. Should there still be any vacancies the places will be filled by a draw among the remaining teams in the competition. The rest of the teams will be seeded into the groups by a draw.

- d. The first round will be a one-round league system, and the teams will be placed accordingly in each group as described in SYSTEM A (a + b + c).
- e. Competitions will be played on a league basis of a single round robin in each group.
- f. The Quarter-finals will be played on a knock-out system and include 8 teams as follows:
 - 1) Teams placed first and second in each of the 3 groups, plus the two best 3rd placed teams, all according to their achievements, as described in SYSTEM A (a + b + c).
 - 2) The winners of Groups A (QF 1), B (QF 2), C (QF 3) and best second place team (QF 4) according to their achievements, as described in SYSTEM A (a + b + draw if needed), will each be drawn against the remaining 4 qualifying teams in such a way that they cannot be drawn against a team from the same group.
- g. In the Semi Finals teams will play as follows:
 - 1) Winner QF 1 versus Winner QF 3
 - 2) Winner QF 2 versus Winner QF 4
- h. Games for places 1 to 4 will be determined as follows:
 - 1) Loser Semi-final 1 versus Loser Semi-final 2 for places 3-4.
 - 2) Winner Semi-final 1 versus Winner Semi-final 2 in the Final game for places 1-2.
- i. Parallel to the final or semifinal games, losers in the quarterfinals will play for places 5-8, using the same cross system as described in paragraph g. In the event that a team does not fulfill its play-off game, the game will be awarded to its opponent.

SYSTEM F: With the participation of 16 or more teams:

- a. Teams will be divided into 4 groups with the 8 leading teams from the 21st Maccabiah, heading the Groups as follows:
 - 1) Group A: 1st and 8th from the 21st Maccabiah.
 - 2) Group B: 2nd and 7th from the 21st Maccabiah.
 - 3) Group C: 3rd and 6th from the 21st Maccabiah.
 - 4) Group D: 4th and 5th from the 21st Maccabiah.
- b. The rest of the teams will be seeded into the groups by a draw. In the event that there are vacancies due to the non-participation of any of the top 8 placed teams, the vacancy will be filled by moving up the existing seeded teams and any further vacancies will be filled by open draw.

REMARK: If any of the top eight (8) seeded teams (according to standings at the 21st Maccabiah) do not participate in the relevant competition at the 22nd Maccabiah, then the vacancy or





vacancies will be filled by a draw among the remaining teams in the competition. The rest of the teams will be seeded into the groups by a draw.

- c. Competitions will be played in on a league basis of a single round robin in each group.
- d. The Quarter-finals will include 8 teams (the two first placed in each group) and will play in a Knock-out System as follows:
 - 1) 1st Group A – 2nd Group C
 - 2) 1st Group B – 2nd Group D
 - 3) 1st Group C – 2nd Group A
 - 4) 1st Group D – 2nd Group B
- e. In the Semi-finals teams will play as follow:
 - 1) Winner Quarter-final 1 – Winner Quarter-final 2
 - 2) Winner Quarter-final 3 – Winner Quarter-final 4
- f. Games for places 1 to 4 will be held as follows:
 - 1) Loser Semi-final 1 – Loser Semi-final 2 for places 3-4.
 - 2) Winner Semi-final 1 – Winner Semi-final 2 in the Final game for places 1-2.
- g. Parallel to the final or semifinal games, losers in the quarterfinals will play for places 5-8, as described in paragraph e. In the event that a team does not fulfill its play-off game, the game will be awarded to its opponent.
- h. Teams ranked 3rd & 4th will play ranking games as follows:
 - 1) 3rd Group A – 3rd Group C – Winner ranked 9, Loser ranked 10
 - 2) 3rd Group B – 3rd Group D – Winner ranked 9, Loser ranked 10
 - 3) 4th Group A – 4th Group C – Winner ranked 13, Loser ranked 14
 - 4) 4th Group B – 4th Group D – Winner ranked 13, Loser ranked 14

7. Draw

The draw of the teams in the groups will be a public draw.

8. Duration of Game

- a. Each Open and U18 (boys and girls) game will last 90 minutes – two periods of 45 minutes – with a break of 15 minutes.
- b. Each U16 (Boys and Girls) and Masters 35+ and 45+ games will last 80 minutes – two periods of 40 minutes – with a break of 10 minutes.
- c. Each Masters 55+ game will last 70 minutes – two periods of 35 minutes – with a break of 10 minutes.
- d. In the final stages (Quarter-finals, Semi-finals and Final), if after the 2 regular periods a game ends in a draw, extra time (2 periods of 15 minutes each for Open and U18 and 10 minutes each for U16 and Masters) will be added. A break of 5 minutes will be given before extra time, but not between the two periods of the extra time.
- e. If after extra time the draw still exists, the winner of the game will be decided by a free-kick competition from the penalty mark. Each team will take five kicks alternately. The team to kick first will be decided by a draw.
- f. If both teams scored the same number of goals after 5 kicks from the penalty mark each, the kicks from the penalty mark will continue until such a time that both teams have kicked the same number of kicks, and one team scored a goal more than the other.





- g. Only players who were on the field of play at the end of the extra time are allowed to take part in kicks from the penalty mark. A different player will take each kick. A player will be allowed to kick a second time only after all the players in his team, subject to game eligibility, including the goalkeeper, have taken their kicks.

9. Referees

The Sports Department will select a Referees' Committee, which in turn will appoint the referees of the competition.

10. General

- a. These regulations are but one part of the complete 22nd Maccabiah Regulations and must be read along with the instructions found in the Maccabiah Basic Regulations.
- b. In the event of a discrepancy between the regulations written here and those appearing in the Maccabiah Basic Regulations, the regulations written here will prevail, apply and be binding.

