



## PICKLEBALL REGULATIONS

Last Update: 31.07.2024

### 1. Organization:

- a. The Sports Department of the 22nd Maccabiah will be responsible for the Pickleball competitions of the 22nd Maccabiah.
- b. The Pickleball competitions will be conducted according to the World Pickleball Federation (WPF) rulebook and Regulations.
- c. Participation in the competition is open to any athlete who is in possession of a Participant Card, issued by the Organizing Committee of the 22nd Maccabiah and registered for the Pickleball competitions.
- d. Each participating country may enter up to ten (10) competitors per gender for each of the events in each of the following age groups:
  - 1) 18 and over
  - 2) 50 and over

### 2. Venues and Times:

The Sport Department of the 22nd Maccabiah will determine the venues and times of the Pickleball competitions and players, doubles and/or teams ("P/D/T") will be notified accordingly.

### 3. Events:

- a. Each registered participant may enter a maximum of three out of the following events:
  - 1) Singles
  - 2) Doubles
  - 3) Mix Doubles
  - 4) Teams
  - 5) Mixed Teams
- b. A maximum of 2 teams per country will be allowed in the team events.

### 4. Match Format:

- a. All matches will be played best of 3 games to 11 points according to World Pickleball Federation (WPF) rulebook, with a change of ends after each game and after one of the players/teams reaching 6 points in the deciding - 3rd game.
- b. Athletes will play a minimum of 4 matches during the tournament and no more than 2 matches per day.
- c. Special Rule: Time-Outs & Balls:
  - 1) Each P/D/T is entitled to a 1 Time-Out (1 minute) per match.
  - 2) One (1) new ball will be given for each new match.



## 5. System of Competition

**SYSTEM A:** with the participation of up to 5 P/D/T:

- a. The competition will be played on a league basis of a single or double round-robin, based on section 4b. P/D/T will be ranked in the league according to their number of matches won.
- b. In the event of two P/D/T with the same number of won matches, the results in head-to-head competition will be compared and the team with the better record between those two P/D/T only will take the higher position.
- c. In the event of more than two P/D/T having the same number of won matches, classification will be made according to the number of league points gained in the matches played between them, i.e., a team which gains the higher number of points in the above-mentioned games will take the higher place, and so on.
- d. In the event that after the above mentioned, equality still exists between P/D/T, classification will be made according to the score average of the tied P/D/T (number of games gained divided by matches played).
- e. In the event that equality still persists, classification will be made according to the score difference of the tied P/D/T (number of games gained minus number of games lost in all matches played).
- f. In the event that equality still persists, classification will be decided by a draw.
- g. The first two P/D/T in the league will compete for the title: "22nd Maccabiah Champion".
- h. The teams in places 3 and 4 in the league will compete for the bronze medal.

**SYSTEM B:** with the participation of 6 or more P/D/T: the competition will consist of two stages:

Stage 1: Groups

- a. Participants will be divided into groups of 3 to 4 P/D/T with number of seeds equal to twice the number of groups (2X). The Seeded P/D/T will be distributed as follows: Group 1 – Seed #1, Group 2 – Seed #2 and so on.
  - b. Rest of the seeds will be randomly allocated in the Groups, in such way that there will be two seeded P/D/T in each group.
  - c. In case there are less than 2X ranked P/D/T available for seeding, the priority for groups with just 1 seed will be decided by the seed number. (E.g. there are 5 groups and only 8 available for seeding teams – thus there will be only one seed in groups 1&2 with seeded #1 and #2 respectively).
  - d. The draw will be made in a way that ensures that P/D/T from the same country are seeded and/or drawn into different groups, when possible.
  - e. P/D/T will be ranked in their groups according to their achievements as indicated in SYSTEM A.
- Stage 2: Knockout – no separation according to countries.
- f. P/D/T ranked first and second in their groups will be drawn against P/D/T finished third and fourth in other groups. P/D/T from the same group will be divided into separate halves/quarters of the draw.



- g. Example for 16 P/D/T divided into 4 groups (A, B, C, D) distributed into the knockout draw:  
A1 vs D4  
B3 vs C2  
B2 vs C3  
A4 vs D1  
C1 vs B4  
D3 vs A2  
D2 vs A3  
C4 vs B1
- h. There will be no consolation matches, and the losing P/D/T in the knock-out games will be eliminated. Losers of the Semi Final matches will play a match for the Bronze Medal. Winners of the semifinals will play for the gold and silver medals.

## 6. Team Events:

- a. Teams will be comprised of at least 4 players. Each Tie will comprise of 5 rubbers, according to the following scheme (Where: Teams are represented as Letters (A and B), and Players as Numbers (1, 2, 3,4)):
- 1) #1 - A1+A2 vs B1+B2
  - 2) #2 - A3+A4 vs B3+B4
  - 3) #3 - A1+A4 vs B1+B4
  - 4) #4 - A2+A3 vs B2+B3
  - 5) #5 - A1+A3 or A2+A4 vs B1+B3 or B2+B4
- (Captain's Decision – may be changed up to 5 minutes after the completion of Rubber #4.)
- b. Mixed Teams will be comprised of at least 2 Male and 2 Female players. Each Tie will comprise of 5 rubbers, according to the following scheme:
- 1) #1 - AM1+AM2 vs BM1+BM2 (Men's Doubles)
  - 2) #2 – AW1+AW2 vs BW1+BW2 (Women's Doubles)
  - 3) #3 - AM1+AW1 vs BM1+BW1 (Mixed Doubles 1)
  - 4) #4 - AM2+AW2 vs BM2+BW2 (Mixed Doubles 2)
  - 5) #5 - AM1+AW2 or AM2+AW1 vs BM1+BW2 or BM2+BW1
- (Mixed Doubles 3 - Captain's Decision – may be changed up to 5 minutes after the completion of Rubber #4.)
- c. In the case the Team consists of more than 4 players, substitute player(s) may replace any player on the Team until the end of the Tie. (For example: if A5 replaces A3 in the 4th rubber – player A3 may not play anymore in this tie and player A5 will play also A1+A5 match if chosen by the Team Captain.)
- d. During the Round Robin / Groups Stage all 5 rubbers must be played to receive the final result of the Tie. During the Knock-Out Stage, the Tie is decided as soon one of the Teams will reach 3 rubber wins. "Dead" Rubbers might be played only in the case both teams are interested and there are available courts for it – thus not interrupting the rest of the competition.



## 7. Seeding of Players, Doubles and Teams:

- a. Singles:
  - 1) DUPR international ranking
  - 2) Players without DUPR may be prioritized as #2, #3 and so on within the team to be separated into different groups from DUPR national players – but will not be seeded.
  - 3) Organizing Committee may nominate additional Seeded Players according to their sole judgement.
- b. Doubles:
  - 1) Average DUPR ranking of the two partners – players with no ranking been counted as 1.0
  - 2) Organizing Committee may nominate additional Seeded Players according to their sole judgement.
- c. Teams:
  - 1) Average DUPR ranking of 2 top Male and 2 Top Female team members – players with no ranking been counted as 1.0
  - 2) Organizing Committee may nominate additional Seeded Players according to their sole judgement.

## 8. Judging and Event Management:

The Sport Department, together with the Israeli Pickleball Association, will select the Judges and Technical Director to oversee the technical aspects of the competitions. All other decisions will be made with the guidance of and in coordination with the Organizing Committee of the 22nd Maccabiah and the Sports Department.

## 9. General:

- a. These regulations are but one part of the complete 22nd Maccabiah Regulations and must be read along with the instructions found in Maccabiah Basic Regulations.
- b. In the event of a discrepancy between the regulations written here and those appearing in the Maccabiah Basic Regulations, the regulations written here will prevail, apply and be binding.